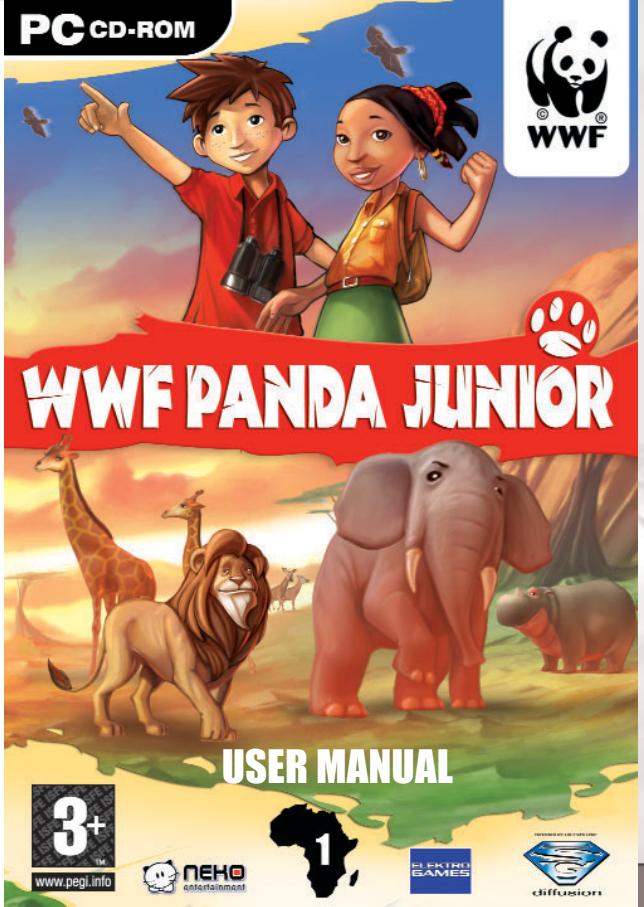

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1. WWF HISTORY

WWF - World Wide Fund For Nature, the world's leading environmental protection agency

The WWF was founded in 1961 by Sir Peter Scott (1909-1989), with the aim of protecting endangered animal and plant species as well as natural areas.

Today the WWF is the world's largest environmental protection agency.

The areas of WWF's activities:

• The struggle against climatic changes and their possible subsequent catastrophic effects - floods, desertification, the spread of disease, the disappearance of animal species.

• The defence of animal and plant species and their diversity as well as the defence of ecosystems. This work is invaluable if we are to offer future generations a healthy planet.

• Environmental education; the support of people and organisations operating in this domain, via teaching projects in schools at national level; the creation of teaching supports adapted to local context; expertise training; job creation; organising national meetings enabling those involved in environmental issues to share their experiences.

Sir Peter Scott (1909-89), founder of the WWF in 1961

2. INSTALLING AND LAUNCHING THE GAME.

2.1 Installation

Installing a CD-ROM is easy to do. The instructions below will enable you to install the game in no time.

Insert the CD-ROM in the player. The launch window should appear. Click on Install, then follow the on-screen instructions.

If no window appears, double click on Desktop, then double click on your CD-ROM player and finally double click on launcher.exe. Click on Install and follow the on-screen instructions.

Click on the Close button as soon as Installation is complete.

Once finished, the installation program may tell you to reboot your computer. If this is the case, you will not be able to play the game unless you reboot your computer.

2.2 Launching the game

Place the game CD-ROM in the drive and the launch window will appear. Click on Play and get ready for the big adventure.

If no window appears, in the Windows Task Bar, click on the Start button then on the Panda Junior button in the Programs Elektrogames/WWF Panda Junior/Part 1 folder (or the corresponding folder if you renamed the installation location). Or double click on the Panda short-cut icon on your desktop.

Launch window :

This window is shaded out if the game is not installed. If the button is white, you can launch the game.

Install / Uninstall the game. Watch out! When you uninstall the game, you lose your saved games.

Game manual you are now reading*

Access to the WWF Panda Junior website**

Exit game

Access to the WWF Panda Junior website**

*Requires the Acrobat Reader software. If it is not installed on your computer, the game will ask you to install it. Follow the on-screen instructions and at the end of installation, you will be able to read the manual.
**Requires Internet connection and navigator not supplied with the game.

3. HOW THE GAME WORKS

3.1 What's the story?

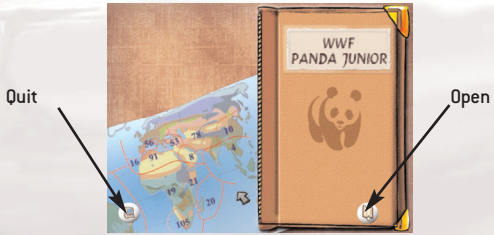
Welcome to Africa and all its magic - the lion, Sahara desert, the jungle. Guided by the little WWF Panda you will be able to walk around the plains, mountains and forests of Africa to help the endangered species. Select your character - either Alex or Emma - then let the adventure commence.

Throughout your journey around Africa, you will meet a whole host of animals who will become your friends. Unfortunately you will also meet meanies like Mr Mank or selfish oafs like Mr Rashburn.

Fortunately the ranger is there to help you understand Africa and take your first steps around the huge continent.

Now, you are ready. Take your camera and set out to save the animals.

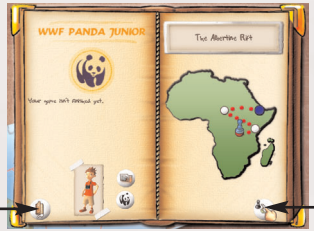
3.2 First part



Select from the two heroes:
Emma or Alex

Then click on Next :

This screen enables you to select a place to save your adventure. You can save up to five different adventures.



This screen enables you to access the different game levels. To begin with you will only be able to access the first level.

3.3 Resume a game

To continue a game you have already started, launch the game and in the selection screen, choose the colour of token you selected in the game. Footprints behind the token will indicate the level you have reached.

Careful : If you stop the game before you complete a mission, you will have to restart the mission.

3.4 Automatic save

When you exit a game level, your progress through the game is automatically saved. But be careful, if you exit the game in mid-mission, your progress will not be saved. You will have to start the mission again. Don't worry! It won't take you long.
The position of your token in the start interface is also saved when you exit the game. Don't forget, you can always go back to the places you have already visited
-) Talk to the animals
- View the environmental information sheets
- View the animal information sheets

3.5 Your photo album

As your journey through Africa progresses, you may collect the photos of the animals you help throughout your adventure. When you help the animals you will be able to take photos of them.

3.6 Controls

The game uses the mouse for all actions. The shape of the mouse cursor will automatically change to show what actions you can perform.

Talk

Take

Move

Jump

Drop

Climb onto an animal

Use the left mouse button to activate, move or pick up an object.
Use the right button to cancel the action you have selected.

3.7 Game interface

a) Game screen

Info sheets: The WWF info sheets on the animals you meet and the nature areas you visit with the Panda. These sheets inform you of the environmental issues concerning each area and the way its wildlife lives.

Character selection

Select character: Click on a character to display the missions he or she has asked you to complete.

Exit game

Other objectives and current objective: Each tab is a mission for you to fulfil.

Access to the scrapbook: which contains photos of all your friends.

Mouse icon (contextual action)

Number of objects or talk to animal in your pocket

Name of object selected

Inventory

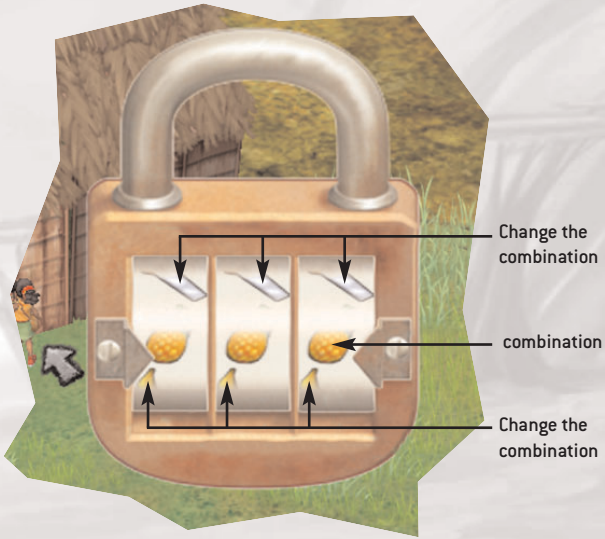
b) Dialogue

Dialogues are displayed in a special window which displays both what your own character and other characters say..

Name of narrator
View of narrator
Reply display
Well done. You see? The flask is in your pocket. The objects you possess are displayed at the bottom right of the screen.
The Forest Ranger

c) The combination padlock

You will have to solve the padlock puzzle several times in the game. This is how it works :



4. IF YOU HAVE ANY PROBLEMS :

If you have any problems with our game, our technical support department is on had to help out. Contact us via e-mail: savsg@loisir.net

It is helpful if your parents are with you and your computer is in front of you when you phone. You may have to provide certain necessary information about your computer configuration.

If you contact us by email, remember to supply all relevant information concerning your hardware. This is easily done if you just send us the DXDiag.txt for your computer.

To create a diagnosis file for your computer:

1) Launch Windows, click on Start
2) Click on Run
3) Type 'dxdiag' and click on OK
4) The DirectX diagnosis program will be launched. Wait for a moment.
5) Click on "Save all information"** and a DXDiag.txt file will be created.

It is possible to contact us by mail or by fax.
SG Diffusion
2, rue Troyon
92310 Sèvres – France
Fax: 00 33 1 41 14 41 58

5. CREDITS

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Partnership Director — Dominique Royet
Media Partnership — Carole Balducci
Project Manager — Céline Lemmel

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Head of Corporate Marketing — Graham Minton

Other
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Dialog rewriter — Stephane RIBEIRO
Translation — Steven WASSENAAR
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HIFIGENIE
Video editing — Amaury GRANDSARD

Special thanks to Barbara IRIART, Christine BLERIOT, Arnaud DELEBARRE, Reginald DE GUILLEBON, Emma, Renaud and Alexandre MUTEL

6. COMPANIES

About Elektrogames (http://www.elektrogames.com)
Elektrogame was created in 2003 by a team of people from different backgrounds such as development, publishing, distribution and video game financing. They have worked with all the major video game companies in France and abroad. The team totals over 30 years of experience in the video game industry and has a unique network of contacts enabling it to choose the best partners for each project. Along with independent production, its main activity, the team also works on project conception, executive production and business development for various companies in the field (Widescreen Games, Babylon Software, Arkane Studios...).

About Neko Entertainment (http://www.e-neko.com)
In 1999, three specialists of the video games industry, Frédéric Zimmer, Laurent Lichnewsky and Sotheara Khem founded NEKO ENTERTAINMENT with an innovative idea: developing 3D video games for the Neko Game Development Kit, advanced software platform 3D consoles. Neko Entertainment develops games for Sony Playstation 1 & 2, Nintendo GameCube, Microsoft XBOX, PC CD ROM. Some of its main projects: "Charlie's Angels" Playstation 2, GameCube; "Adiboo and the Paziral's Secret" Ps One; "Gremlins" Playstation 2, GameCube; "Adiboo and the Green Shadow" Ps One, PC-CDROM; "Taxi 2" Ps One; "Mia Hamm" Nintendo 64; "X'treme Roller" Ps One, Nintendo 64.

About SG Diffusion (http://www.sgdiffusion.fr)
SG Diffusion is specialized in publishing and distributing video games and multi-platform multimedia programs in the French and European markets. SG Diffusion represents well-known International publishers such as Empire Interactive, Ascaron, Deep Silver (Koch Media), Cenega Publishing, Jaleco, Sold-Out, Xplosiv, Phoenix, IgnitionΣ Competent on all the platforms (Playstation 2, X-Box, Nintendo GameCube, Game-Boy Advance, PC CD-Rom) and in different price ranges, SG Diffusion can respond to the needs of the entire market. With its extensive experience in publishing, SG Diffusion helps publishers to understand this market by establishing direct links between their products and consumers and offers appropriate services both in marketing and business terms.